



**JUNIOR
CHAMPIONSHIPS**

J14 Omnium Event

**Details of tests, exercises and races at
the British Rowing Junior
Championships 2019**

Issue 1 – 03 June 2019

TEAMWORK | OPEN TO ALL | COMMITMENT

1. Overview

- 1.1 J14 Single Sculls and J14 Double Sculls will consist of an omnium of events (races, skills tests and manoeuvrability exercises) on the Friday with points from individual races, tests and exercises contributing to the overall ranking of each sculler or crew. This ranking will be used to determine the winners of the gold, silver and bronze medals.
- 1.2 Each sculler and crew will be assigned to a group. They will boat in these groups and will proceed around the course in these groups carrying out the various races, skills tests and manoeuvrability exercises.
- 1.3 Each sculler and crew will undertake a number of races, tests and exercises from the menu in Sections 2–4.
- 1.4 The tests to be undertaken will be selected by the Organising Committee based on the course conditions on the day and will be published at 09:00 on Friday, 19th July 2019.
- 1.5 Each test will be timed and/or scored or awarded a pass, intermediate or fail. These times and scores will be converted to points.
- 1.6 Scullers and crews with most points will be crowned champions.
- 1.7 This Omnium event is run solely by volunteers & requires a large number of officials/coaches/suitably experienced supporters to assist throughout the day in order for this to be a success. To this end it is requested that when entering competitors each club puts forward the name & contact details of at least one individual who can assist with the scoring and recording of results throughout the day. Please enter these details within the notes section of BROE when completing your entries.

2. Detail of skills tests and standard required

- 2.1. Each sculler and crew will undertake a number of tests from the following menu:

Hands off at the catch

Description	At full slide, full reach, take one hand off the handle at a time (right off and hand must pause and be still). Complete twice on each side. Having core engaged is recommended.	
Scoring	Pass	two completed on each side
	Intermediate	not being still / stable
	Fail	not completed
Video	https://youtu.be/UxnjtdofPfc	

Standing 360 in a boat

Description	Stand up. Athlete turns round (360°) in boat. Sit down. Repeat opposite way round.	
Scoring	Pass	one 360° turn in each direction completed in less than 45 seconds
	Intermediate	one 360° turn in each direction completed in 45–90 seconds
	Fail	incomplete or not achieved within 90 seconds
Video	https://youtu.be/3IMcVSqFSxE	

Standing rigger dips

Description	Stand up (lock handles together and pull to help). Then rock the boat, dipping the riggers in the water, by moving the sculling handles up and down. Use feet to help rock boat, keep blades on surface.	
Scoring	Number of rigger dips within 30 seconds. An overall ranking given to determine points.	
Video	https://youtu.be/K-vj-5dO700	

Sequencing

Description	Each of the following to be completed five times before moving on to the next: a) tap blades in and out - arms only, no body movement. b) drive legs flat, no change in body angle from catch (learn where legs lose traction and therefore where hips should open) c) add hips, extend duration of leg drive. d) make shoulders break elbows, to get timing of arm pull. e) add arm pull but release (light hands) at end.	
Scoring	Pass	five of each completed to a good standard
	Intermediate	two to four of each completed to a good standard
	Fail	none or one of each completed to a good standard
Video	https://youtu.be/r6uXMgZc6nl	

Roll ups

Description	Starting from backstops, a controlled recovery, blades off water (feathered), ending with entry (at full slide/reach). NO propulsive movement.	
Scoring	Pass	three well executed in 60 seconds
	Intermediate	one or two well executed in 60 seconds
	Fail	not completed
Video	https://youtu.be/HBo2QVNvZL8	

Back down stop

Description	Back boat down firmly. Square blades and get pulled out to the catch position. Stop boat (dead) by driving into footplate / engaging glutes / suspending. No pulling allowed (i.e. hands stay apart). Full suspension off seat not required (but ok if done).	
Scoring	Pass	well executed from a maximum of six attempts
	Intermediate	some pulling or not stopping
	Fail	pulling / not stopping dead / not suspending
Video	https://youtu.be/stekhumdB3E	

3. Detail of manoeuvrability exercises and standard required

3.1. Each sculler and crew will undertake a number of exercises from the following menu:

Attaching to a stakeboat with left and right turns

Description	Start one boat length from stakeboat. Back down into marshal's hands (allowed to reach but not move). Staying attached, tap boat round 30° left, then 30° right then back to straight.	
Scoring	Pass	completed within 45 seconds
	Intermediate	completed within 45–70 seconds
	Fail	not completed or detaching from stakeboat
Video	https://youtu.be/Kw_IGQ540eA	

360 degree boat spinning

Description	Using powerful (whole body) strokes, turn the boat round as close to on the spot as possible, returning to the start position	
Scoring	Pass	one 360° turn completed in under 30 seconds
	Intermediate	one 360° turn completed in 30-50 seconds
	Fail	not completed within 50 seconds
Video	https://youtu.be/K5xja-4_vqQ	

Slalom with emergency stop

Description	From a standing start scull along 150-250m navigating around buoys and at end perform a controlled emergency stop. The emergency stop shall be done when the stop command is given & the boat is brought to a standstill between two given points.
Scoring	Scullers / crews will be timed and an overall ranking given to determine points. A 5 second time penalty will be incurred for each buoy struck by a competitor's hull. A 10 second time penalty will be incurred for missed buoys. A 10 second time penalty will be incurred for no or poor emergency stop.
Video	<i>unavailable</i>

4. Detail of races and standard required

4.1. Each sculler and crew will undertake the following races:

500m race

Description	Scullers / crews will be started side by side to perform their fastest 500m piece. Assume this will be a free start.
Scoring	Scullers / crews will be timed and an overall ranking given to determine points.

5. Scoring for the Omnium

5.1. All of the skills are equally weighted.

5.2. The skills with Pass/Intermediate/Fail are scored 100%/50%/0% respectively of the number of crews starting.

- 5.3. Crews in a timed skill will be ordered from fastest to slowest (after penalties have been applied) and given the score equivalent to the number of crews beaten.
- 5.4. If a skill is missed, the crew will be declared as “Did not Finished” and ranked last overall.
- 5.5. The scores from all skills will be added together to determine the overall ranking.

6. Principles for scoring Skills with Pass/Intermediate/Fail

- 6.1. It is anticipated that one official shall be in overall charge of a skill – observing but not scoring to ensure uniformity over the day for that particular skill
- 6.2. Scores will firstly be recorded on the scoring sheet
- 6.3. Scores will then be entered into the electronic recording system and confirmed
- 6.4. Scores and number executed/ time taken are called out so that the competitor can hear
- 6.5. The official in charge will deal with any initial queries or protests and then pass them to the Regatta Controller/Race Committee Chairman.

7. Principles for scoring timed Skills

- 7.1. It is anticipated that one official shall be in overall charge of a skill – observing but not scoring to ensure uniformity over the day for that particular skill. They may be recording times.
- 7.2. Timing of the crews will be electronic
- 7.3. Number of faults will be recorded and converted automatically into a time penalty
- 7.4. Number of faults will be called out so that the competitor can hear.
- 7.5. The official in charge will deal with any initial queries or protests and then pass them to the Regatta Controller/Race Committee Chairman.

ENDS

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